



# Residential Broadband Networks: Characteristics and Implications

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## 1. Motivation

- Residential broadband networks are widely used
  - >150 million users world-wide, >50% of Internet hosts in the U.S.
- They are critical for emerging Internet applications
  - Such as VoIP, music and movie downloads, and P2P systems
- Yet, we understand very little about broadband networks
  - They are very different from academic and research networks
- There is little data characterizing the networks at scale
  - Researchers have limited ability to measure commercial networks

## 2. Measurement Methodology

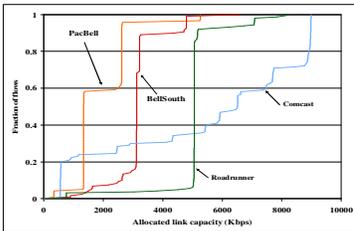
- We measured 1500 hosts from 11 major cable/DSL ISPs
  - 2 orders of magnitude larger than prior studies
- We require no cooperation from the broadband hosts
  - This allows our measurements to scale
- Our methodology relies on three key observations:
  - Many residential hosts respond to TCP/ICMP packet probes
  - We can infer several network characteristics using probe trains
  - We can find lots of residential IPs by crawling large P2P networks

## 3. Characteristics

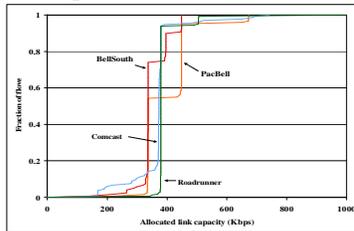
- Broadband network characteristics differ from the conventional wisdom about academic network properties

### A. Link Bandwidths

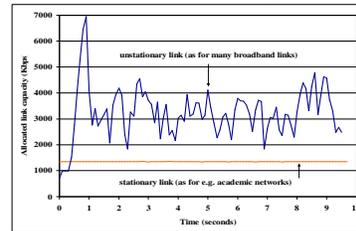
Downstream link bandwidths



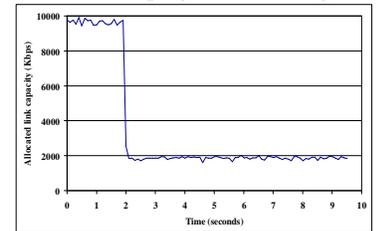
Upstream link bandwidths



Bandwidth stability



Traffic shaping / rate limiting



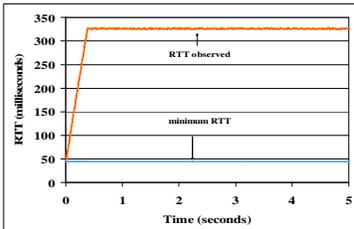
- ISPs allocate large downstream bandwidths, but tightly limit upstream bandwidths
- Measured link bandwidths closely match advertised rates for most ISPs. Some cable ISPs like Comcast do not allocate well-defined bandwidths

- Unlike DSL, cable link bandwidths vary considerably over time
- Likely causes: TDMA and link sharing

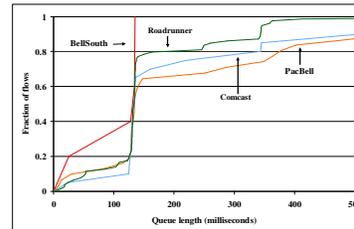
- Some ISPs allow short bursts of traffic to speed up small Web page downloads
- Other rate limit large flows

### B. Packet Latencies and Losses

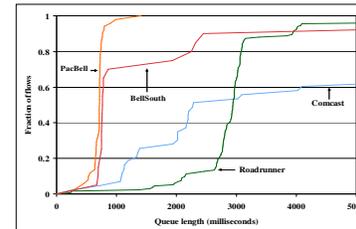
Latency variation



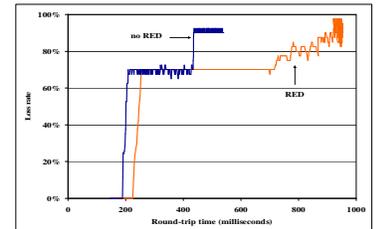
Downstream queue sizes



Upstream queue sizes



Non-tail drop policies



- Packet latencies can fluctuate wildly due to queuing delays
- RTTs can vary by a factor of 10 or more

- Downstream queues can be significantly larger than one BDP
- Typical size 150 ms >> 50 ms typical RTT

- Massive upstream queues, especially for cable links
- Typical sizes are in the order of seconds

- Some ISPs use non-tail drop policies like random early detection (RED)

## 4. Implications

- Our study has important implications for the design of future protocols and applications
  - Increasing bandwidth asymmetry limits the effectiveness of P2P collaborative content distribution systems
  - Network coordinate systems like Vivaldi and GNP have to cope with highly varying path latencies
  - TCP is a bad gamble: Small window sizes limit throughput, large window sizes lead to large queuing delays. Hard choice between the throughput of bulk flows (BitTorrent) and the latency of interactive traffic (Skype)
- Our trace-driven models of broadband links can help study their implications in simulations

Skype can suffer from high delays

